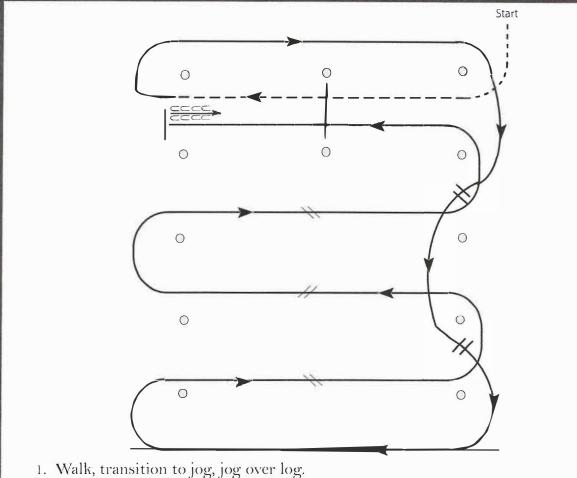
Western Riding (Level 1 / Green)

Show Date: Wed April 9

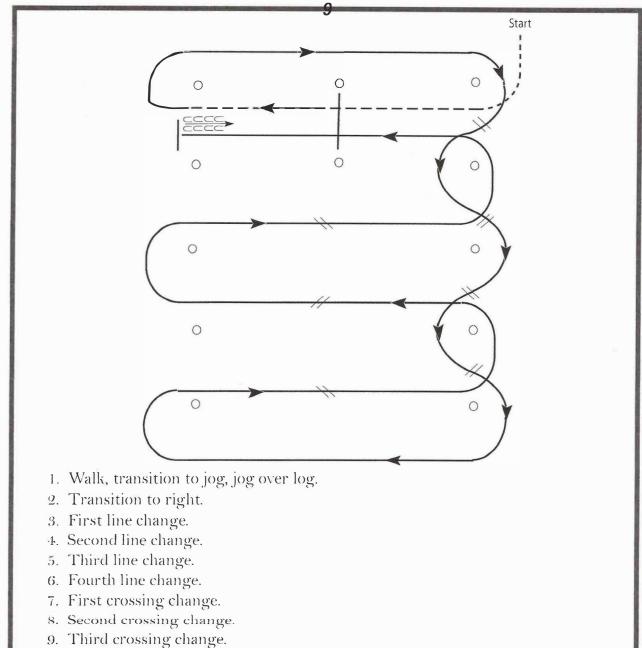


- 2. Transition to right lead and lope around end.
- 3. First line change.
- 4. Second line change. Lope around end of arena.
- 5. First crossing change.
- 6. Second crossing change.
- 7. Third crossing change.
- 8. Lope over log.
- 9. Lope, stop and back.

[WR/GP-4]

Western Riding

Show Date: Wed April



Pattern Provided by: Clint Fullerton

10. Lope over log.

11. Lope, stop and back.

[WR/OP-4]

Western Horsemanship (All Walk / Trot)

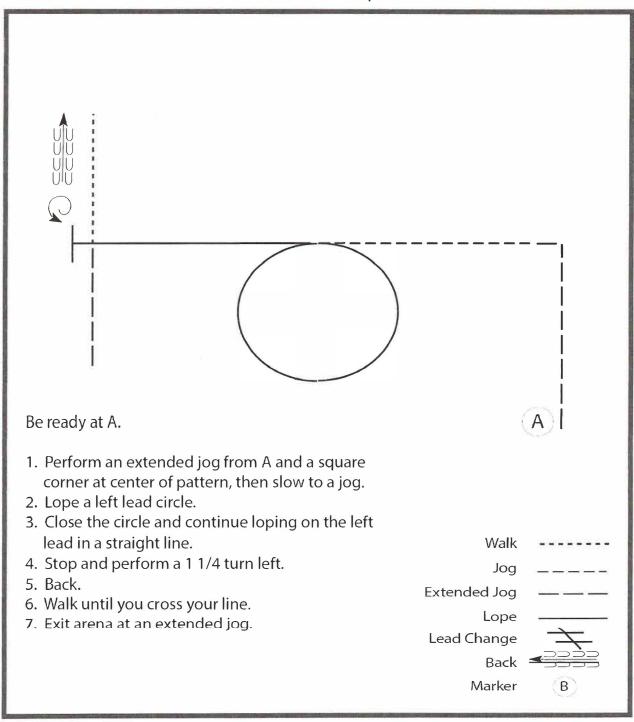
Show Date: Wed April 9

 Be ready at A. Perform an extended jog from A and a square corner at center of pattern. Slow to a jog and continue in a straight line. Stop and perform a 1 1/4 turn left. Back. Walk until you cross your line. Exit arena at an extended jog. 	Walk Jog Extended Jog Lope Lead Change Back Marker B

[WH/wt_104]

Western Horsemanship (All Level 1 / Novice)

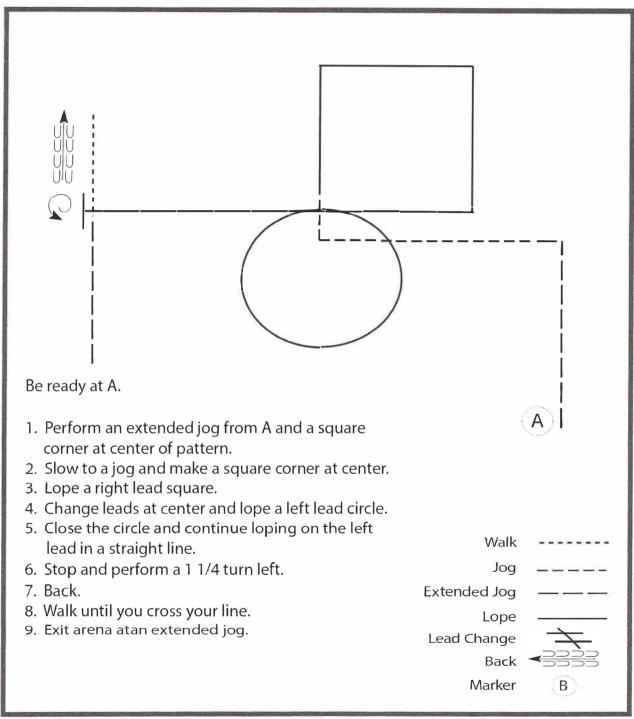
Show Date: Wed April 9



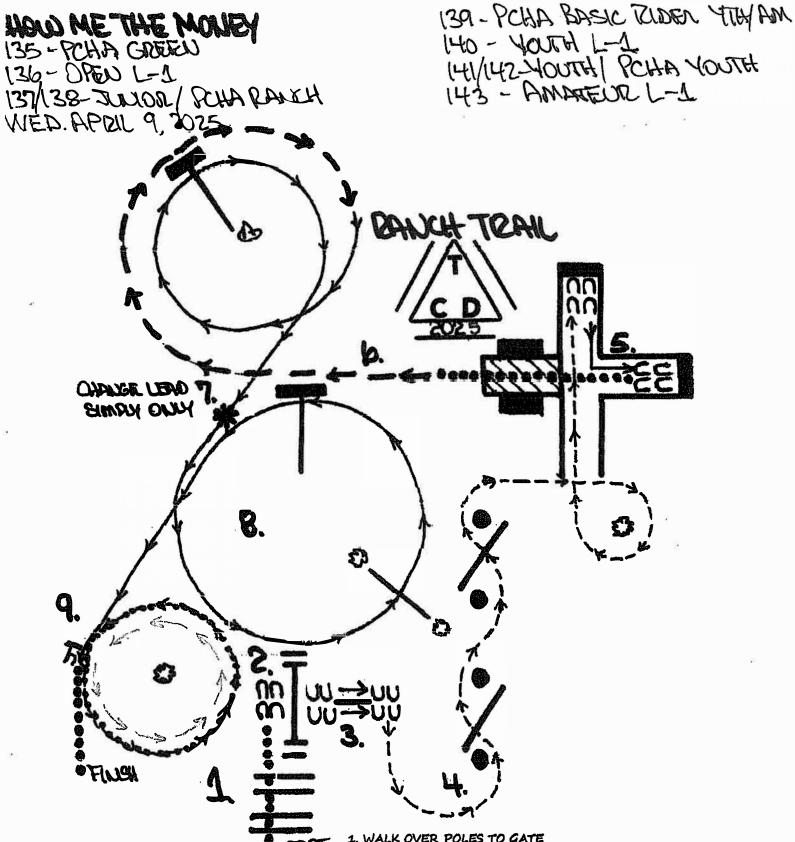
[WH/1_104]

Western Horsemanship (Youth / Amateur)

Show Date: Wed April 9

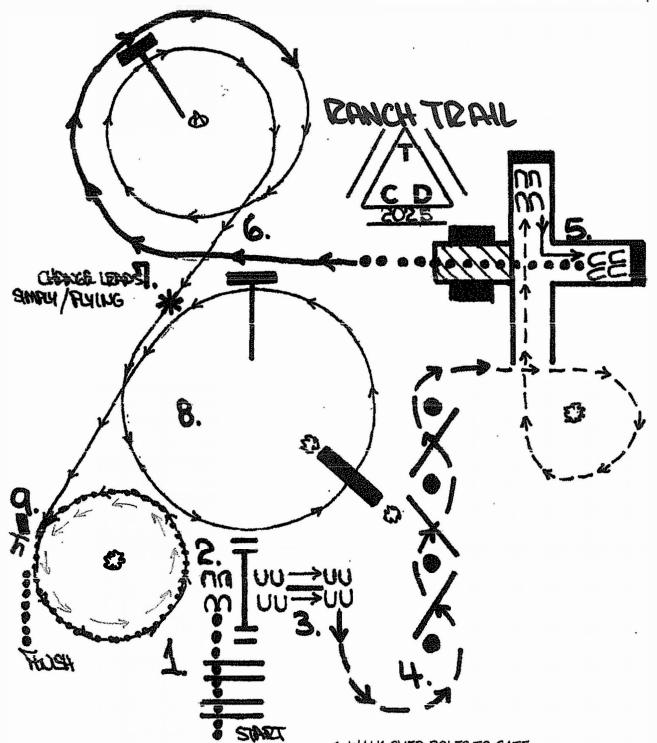


[WH/2_104]

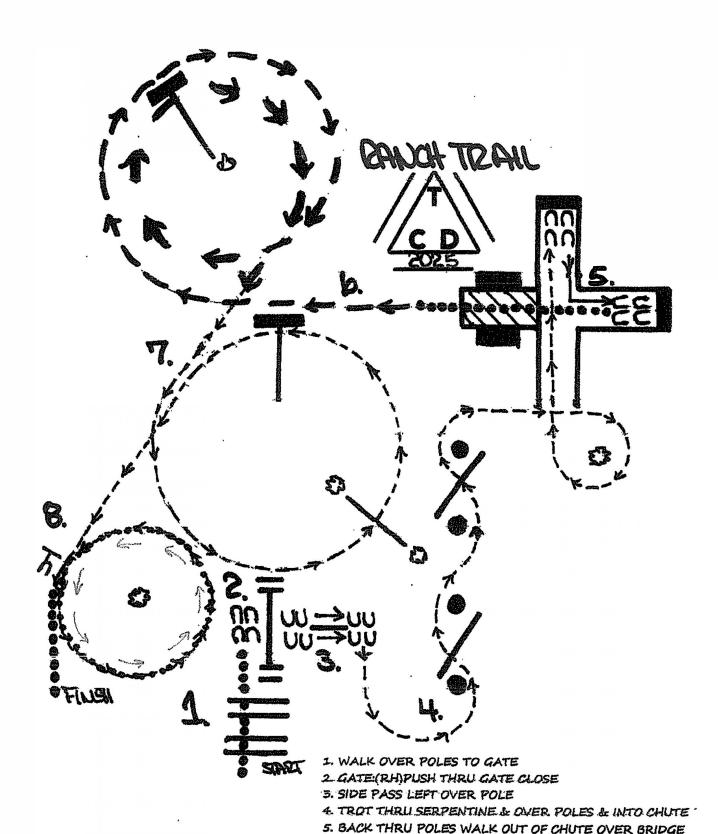


- 1. WALK OVER POLES TO GATE
- 2. GATE:(RH)PUSH THRU GATE CLOSE
- 3. SIDE PASS LEFT OVER POLE
- 4. TROT THRU SERPENTINE & OVER POLES & INTO CHUTE
- 5. BACK THRU POLES WALK OUT OF CHUTE OVER BRIDGE
- 6. EXTENDED TROT, LOPE OVER POLE (RL)
- 7. CHANGE LEADS (SIMPLE ONLY)
- 8. LOPE (LL) OVER POLES TO DRAG
- 9. PICK UP COAT, WALK/TROT AROUND MARKER REPLACE COAT WALK AWAY

SHOW ME THE MOVEY WED. ARDIL 9, 2025 145/146-AMAREUR/PCHA AMAREUR 147 - SELECT AMAREUR 747/138-SENON HORSE/PCHA RANG



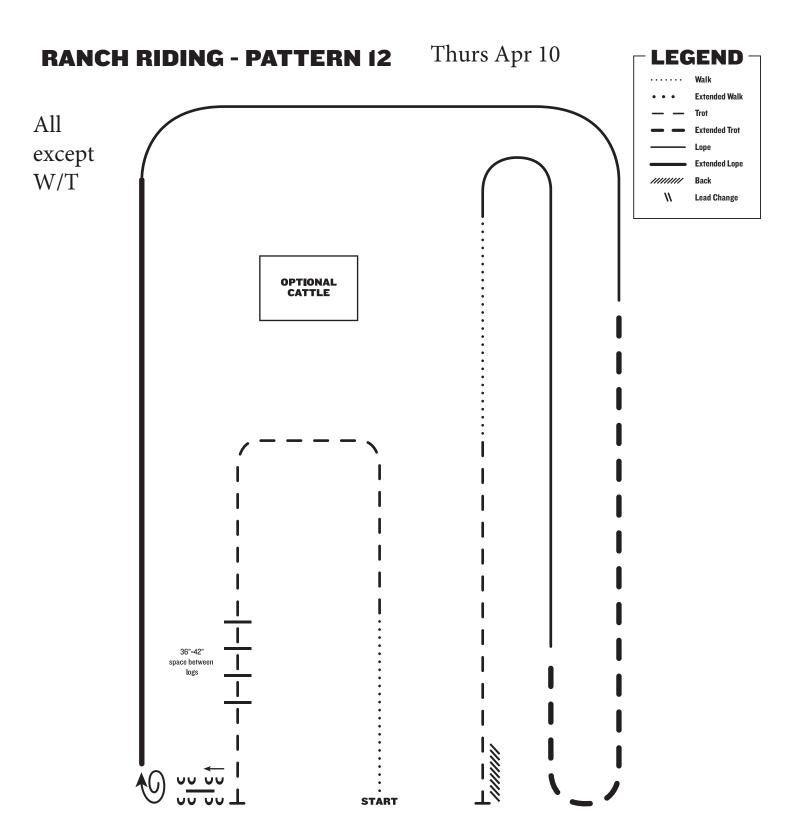
- 1. WALK OVER POLES TO GATE
- 2. GATE:(RH)PUSH THRU GATE CLOSE
- 3. SIDE PASS LEFT OVER POLE
- 4. EXTENDED TROT THRU SERPENTINE & OVER POLES, BLEAK DOWN TO TROT & JUTO CHUTE
- 5. BACK THRU POLES WALK OUT OF CHUTE OVER BRIDGE
- 6. EXTENDED LOPE (RL) DOWN TO REGULAR LOPE & OVER POLE
- 7. CHANGE LEADS (SIMPLE/FLYING)
- 8. LOPE (LL) OVER JUMP & POLE TO DRAG
- PROPER ROPE & DEAC LOG (WALKON TROT) AROUND CATUS,



6. EXTENDED TROT

8. PICK UPSLICKEDWALK/TROT AROUND MARKER REPLACE BUCKEST MALK AWAY

OVER POLE 7. BURNETO REGULARTHAT & OUFL POURS TO DIAG

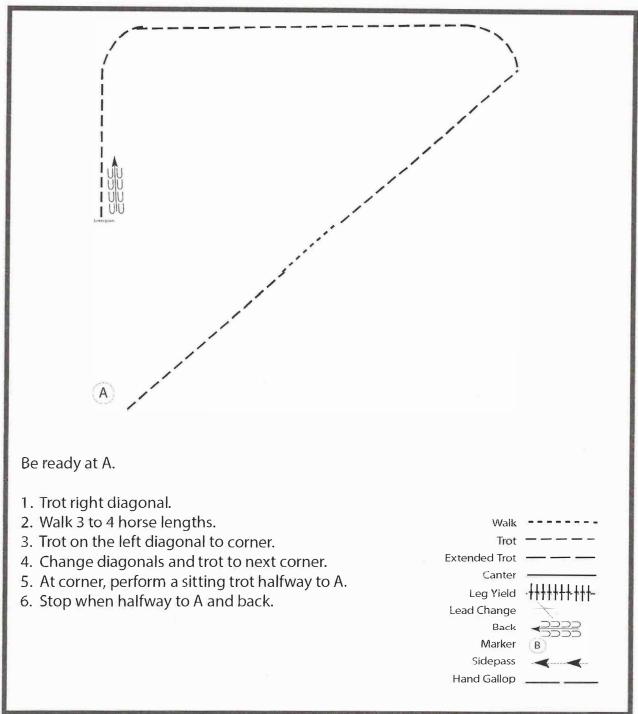


- I. Walk
- 2. Trot
- 3. Trot over logs, stop
- 4. Side pass right over log
- 5. I I/2 turn right
- 6. Extended lope right lead
- 7. Lope right lead
- 8. Extended trot
- 9. Lope left lead
- 10. Walk
- II. Trot
- I2. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

Hunt Seat Equitation (Walk / Trot)

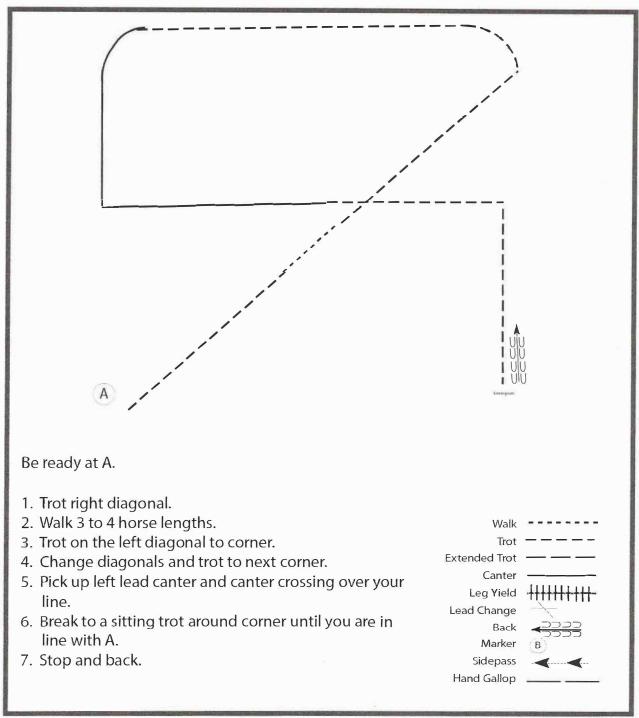
Show Date: Thurs April 10



[HSE/wt_106]

Hunt Seat Equitation (All Level 1 / Novice)

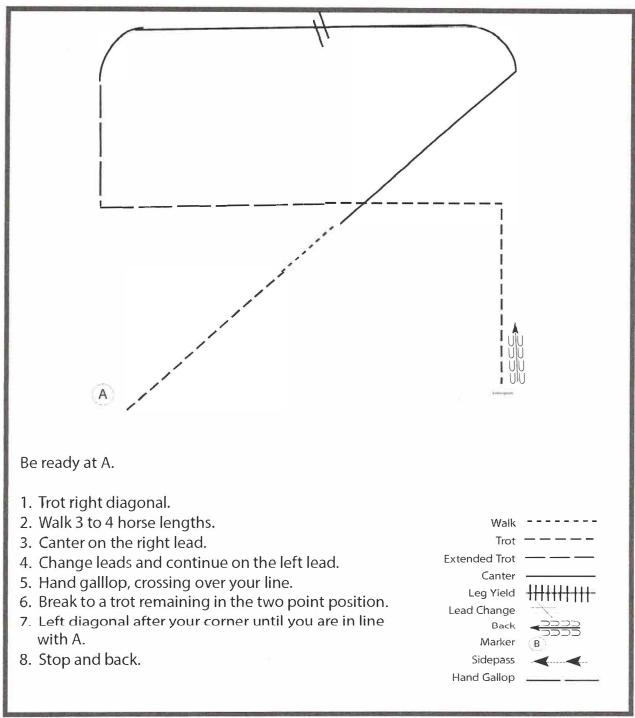
Show Date: Thurs April 10



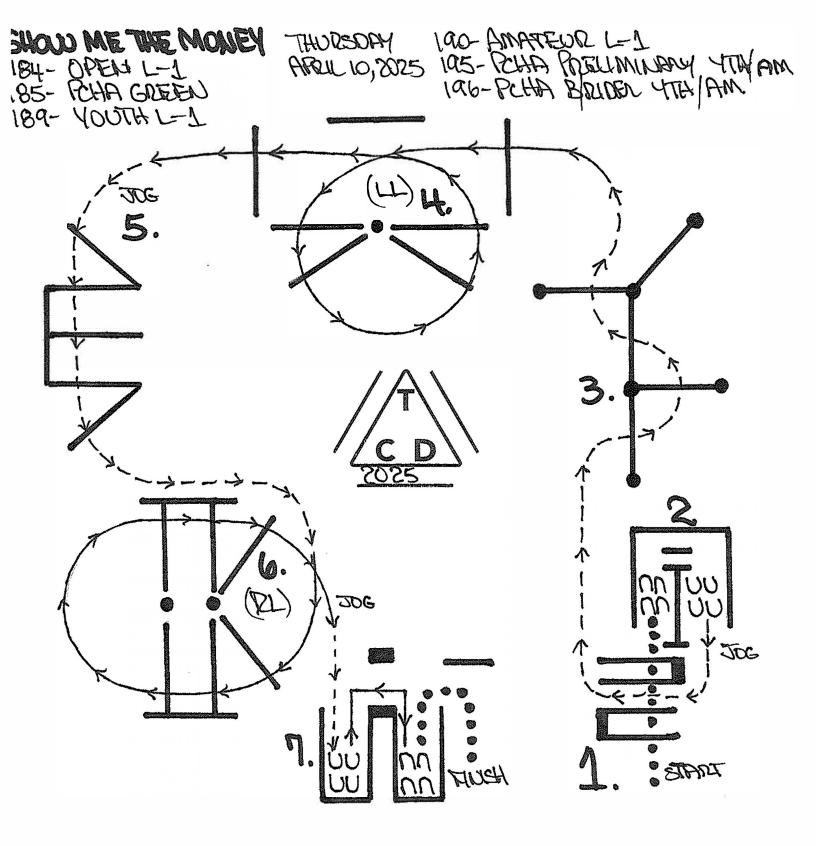
[HSE/1_106]

Hunt Seat Equitation (Youth / Amateur)

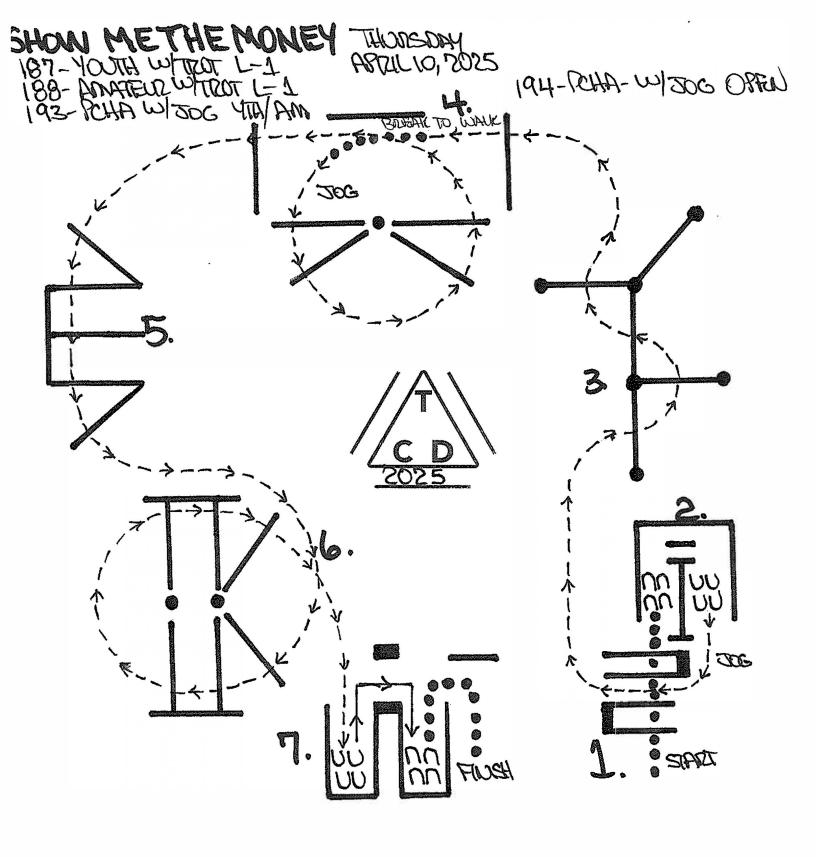
Show Date: Thurs April 10



[HSE/2_106]

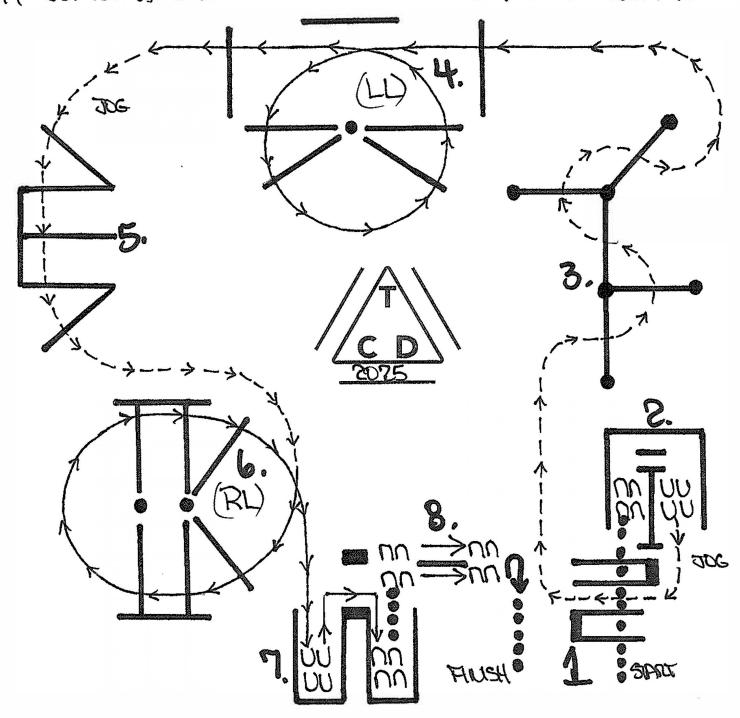


WALK OUTS POURS TO GATE
GATE: (RH) RIDE THIN CLOSE & JOG OUT OF CHUTE & THIN POURS
TOG THIN SET PENTINE O OUTS POURS
LOPE OUES FOURS ON LET LEDO
FRIETH DOWN TO JOG OUES POURS
LOPE OUES POURS ON RIGHT LEDO BREAK DOWN TO JOG & JUTO CHUTE
FRICK R-UTWIND O WALK OUT OF CHUTE



- WALK OURN POURS TO GATE
- GATE: (RH) RIDEN THINK CLOSE & JOG OUT OF CHUTTE & THN POURS
- JOG THIN SENTENTINE & OUEN POURS
- JOG OUEN I POUR O BREAK TO WALK, PICK UP JOG & JOG OUEN 5 POURS
- JOG OUEN 5 POURS
- JOG OUEN 6 POURS & JUTO CHUTE
- BACK A U-TURUN O WALK OUT OF CHUTE

HOW METHEMONEY THURSDAY
186-PCHA MELIMINARY OFFICIO, 2025 228- YOUTH TRAK
197-JUNJON HONSE
229-PCHA YOUTH TRAK

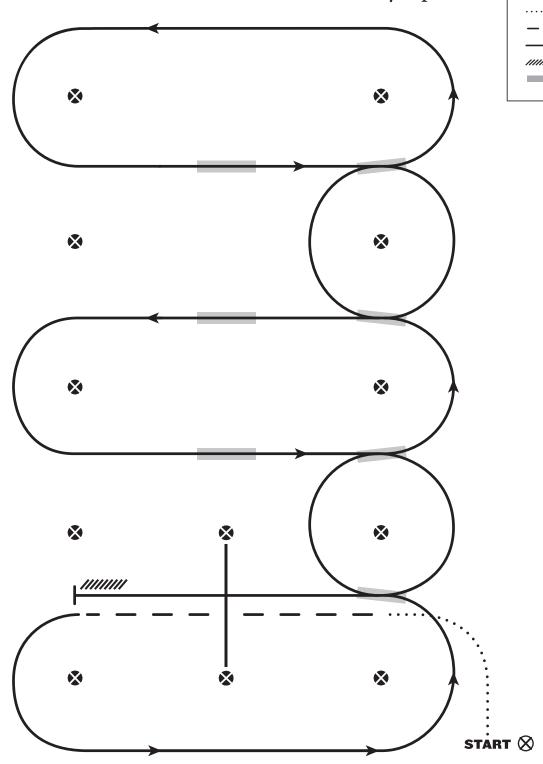


WALK OVER POVES TO GATE
CATE: (2H) RIDER THING CLOSE & JOG OVE OF CHUTE & THING POVES
CATE: (2H) RIDER THING CLOSE & JOVERS
COPE OVER SOUS ON LEFT LEAD
POVER DOWN TO JOG & OVER POVES
LOPE OVER POVES ON DIGHT LEAD & RIEAK DOWN TO JOG & THIO CHUTE
PACK A V-TURN & WALK FORWARD TO SIDE PASS
SIDE PASS RIGHT OVER 100 , DO A 12 TURN RIGHT O WALK AWAY

LEVEL 1 WESTERN RIDING PATTERN 9 Friday Jog Lope April 11 Back Lead Changing Area \otimes X X _//////// \times START 🛇

- I. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
- 2. Transition to the lope left lead & lope around end
- 3. First line change
- 4. Second line change, lope around the end of arena
- 5. First crossing change
- 6. Second crossing change
- 7. Third crossing change
- 8. Lope over log
- 9. Lope, stop & back

WESTERN RIDING - PATTERN 9 - Friday April 11



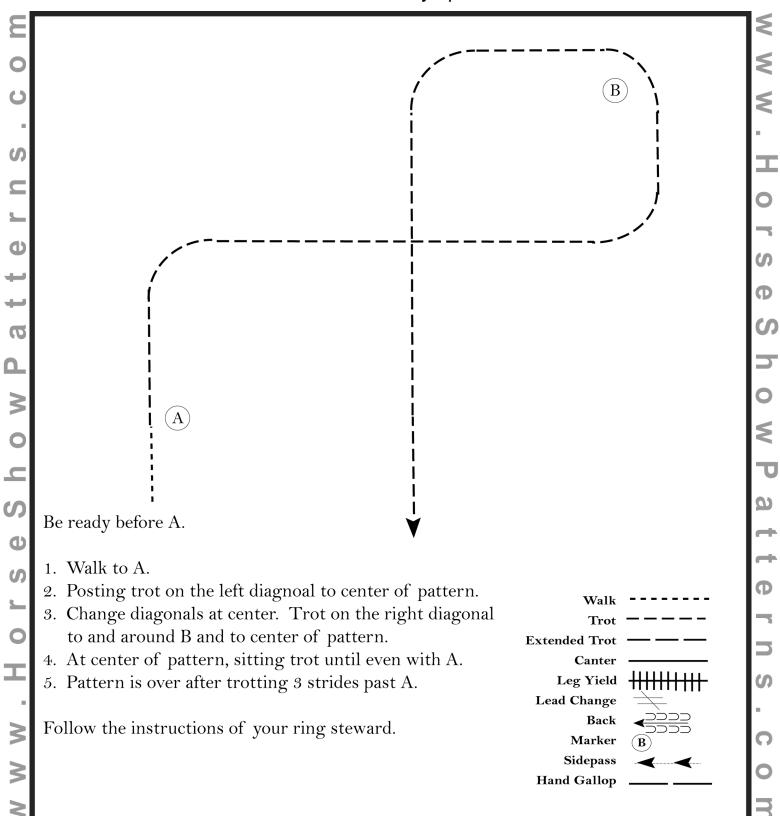
- I. Walk at least I5 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
- 2. Transition to the lope left lead
- 3. First line change
- 4. Second line change
- 5. Third line change
- 6. Fourth line change
- 7. First crossing change
- 8. Second crossing change
- 9. Third crossing change
- 10. Lope over log
- II. Lope, stop & back

Jog Lope Back

Lead Changing Area

Hunt Seat Equitation (Level 1 Walk Trot)

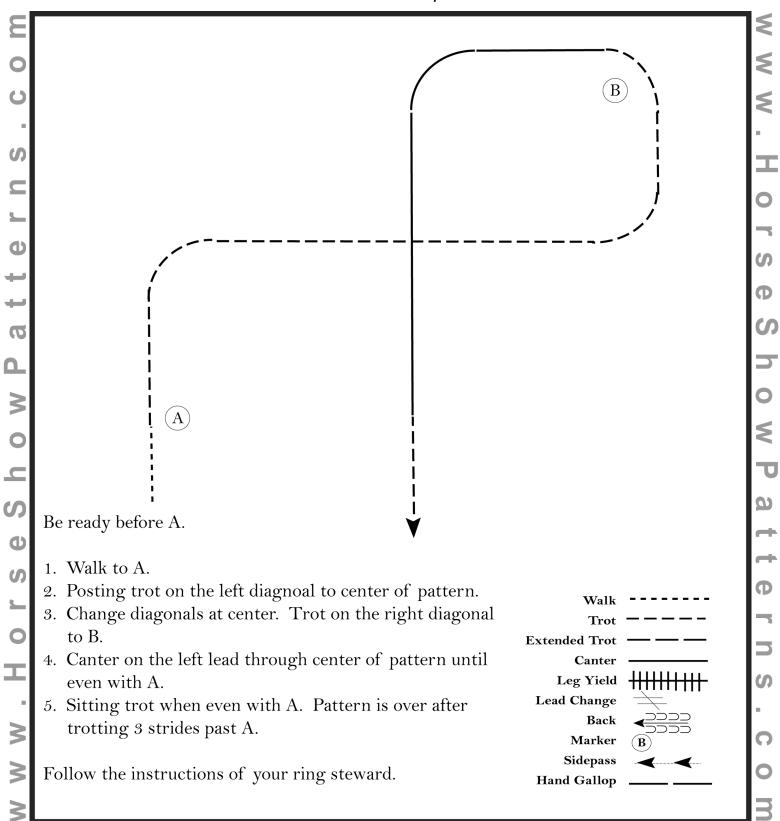
Show Date: Friday April 11



[HSE/WT-66]

Hunt Seat Equitation (Level 1 Youth & AM)

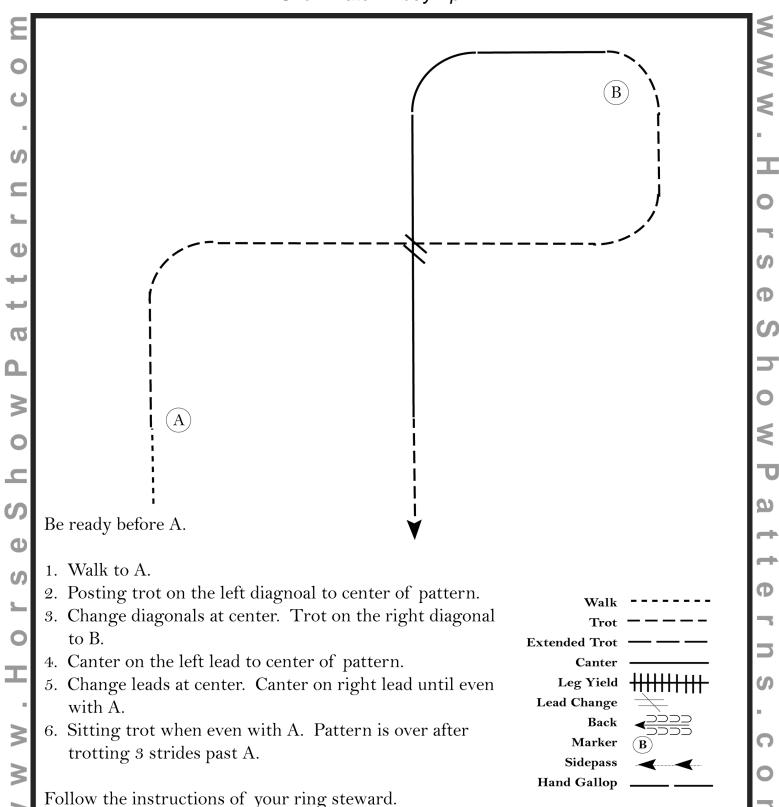
Show Date: Fri April 11



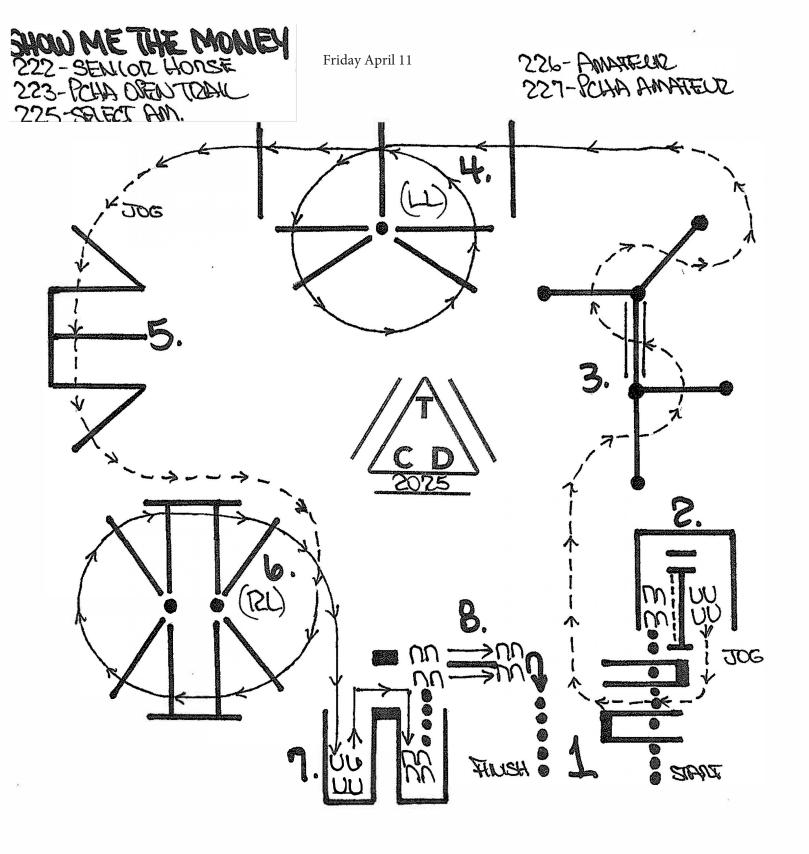
[HSE/1-66]

Hunt Seat Equitation (Youth, AM, Select)

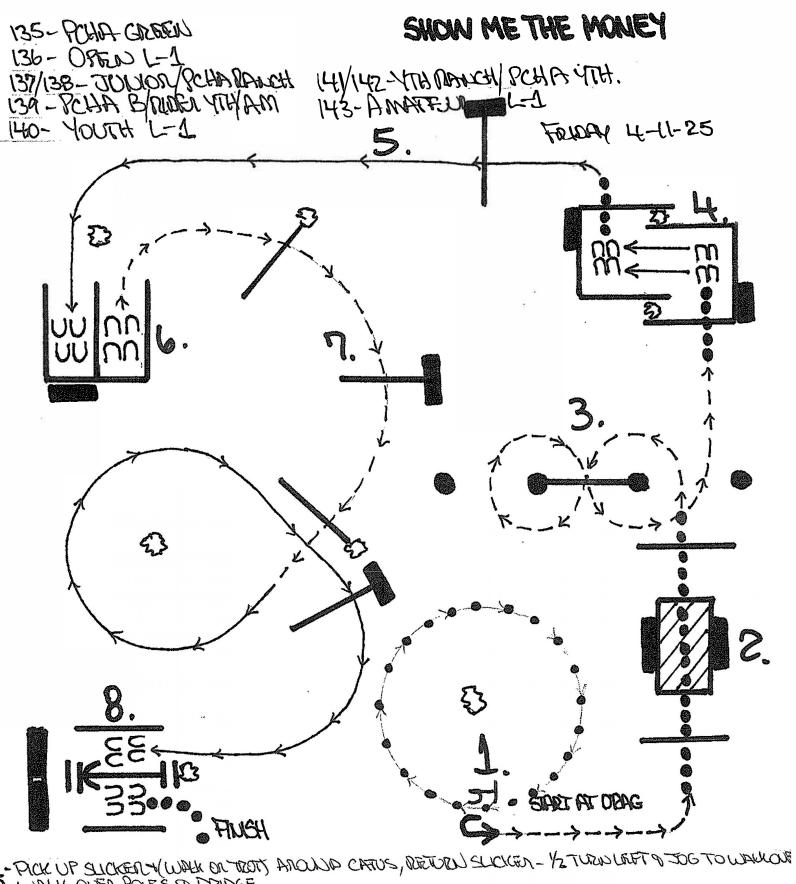
Show Date: Friday April 11



[HSE/2-66]

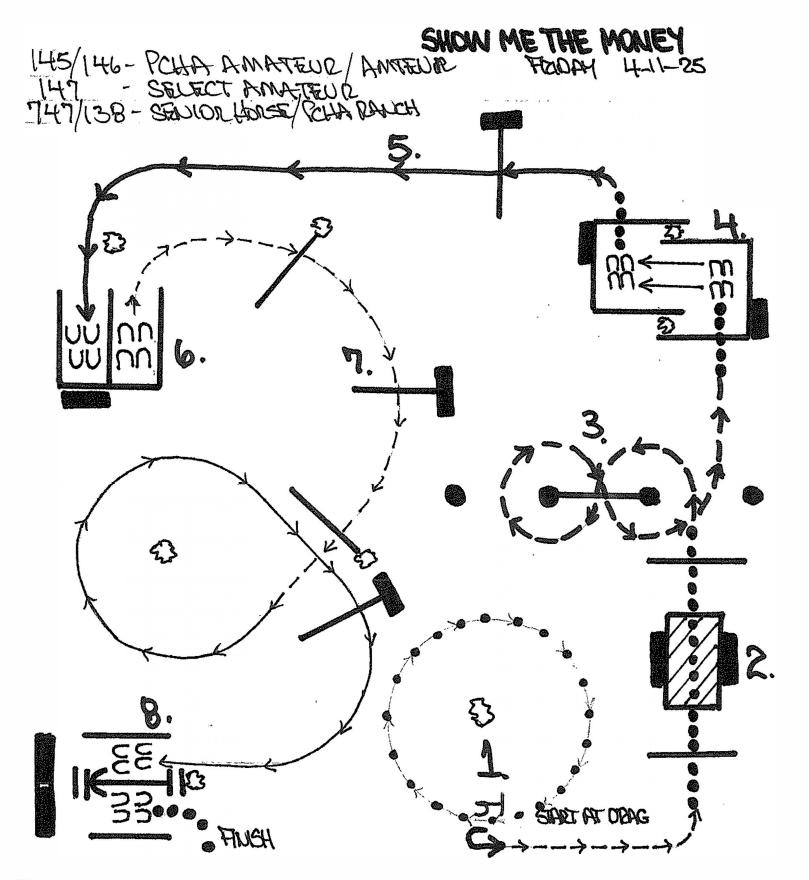


1- WALK OUT POURS TO GATE
2- GATE: (PSH) PLUE THAW OUT POUR CLOSE & JOG OUT OF CLAUTE OF THAN POURS
3- JOG THAN SERVENTINE OF OUT POURS
4- LOPE OUT POURS ON LEFT LEAD
5- BREAK DOWN TO JOG OF OUT POURS
6- LOPE OUT POURS ON PLANT LEAD & JATO CHUTE
7- PACK A U-TURN O WAYK FORWARD TO SIDE PASS
8- SIDE PASS PLEAT OUT, DO A 1/2 TURN PLANT & WALK AWAY



3-WALK OUTS POUTS & BRIDGE 5-PICK UP TROT & THING PROUND STUMPS & OUTL POLE

L-BREAK DOWN TO WALK WALK OVER POLE, SIDE PASSIFIET O WALK OUT OVER POLE 5- LOPE LEFT LEAD OVER POLE O ILVO CHUTE 2-BACK A U-TURN ETTWEEN FOLES 1-TRUT OVER 2 POLES O RIGHT LEAD AROUND CATUS O OVER 1 POLE TO GATE 8 GATE: (LH) RIDE THRU FUSH GATE, CLOSE



-POKUP POTE of WALK OR TROT) AROND CATUS, RETURN 12017E & YETURN LEFT of TOG TO WALKOUTS, WALK OVER POURS of BRUDGE

,- PICK UP FEMELLED TROT THOU & BROWD STUMPS & OVER POLE

" BREAK DOWN TO WHIK, WALKOUEN POUR SIDE PASS LEFT O WALK OUT OVEN POUR POUR POUR TATO CHUTE
" PICK UP EXTENDED LEFT LEAD O OVEN POUR TATO CHUTE
" BACK A U-TURN RETURNED POURS
" TROT OVEN 2 POURS O RIGHT LEAD AROUND CATUS O OVEN I POURTO GATE
3-GATE: (LH) RIDE THOU PUSH GATE, CLOSE

SION METHE MONEY 4-11-25 149- PCHA W/ JOG ALL AGES HOOSH

E-PICK UP SICKER & (WILL OR TROT) AROUND CATUS PRITURN) SICKER, YE TORN GAT TO WHILL OUT POURS & BRUDGE

3. PICK UP TROT & THIN & AROUND STUMPS & OUER POUR

4. BIEAK DOWN TO WALK, WALK OUTR POUR SICK PASS CRET & WALK OUT OUTR POUR

5. PICK EXTENTED TROT & OUTR POUR & TIND CHUTE

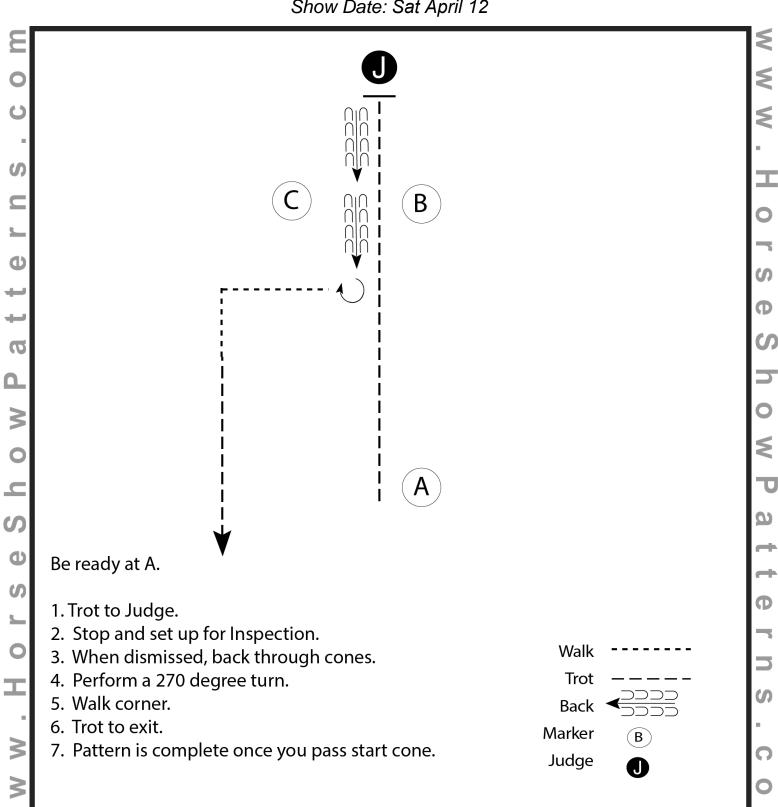
6. BACK B U-TURN BETWEEN POURS

7. TROT OUTR 2 POURS & EXTENTED TROT AROUND CATUS O OUTR 1 POUR TO GATE

3. GATE: (LH) RIDK THIN RUSH GATE, CLOSE

Showmanship (Level 1 Youth & AM/Open Walk Jog)

Show Date: Sat April 12

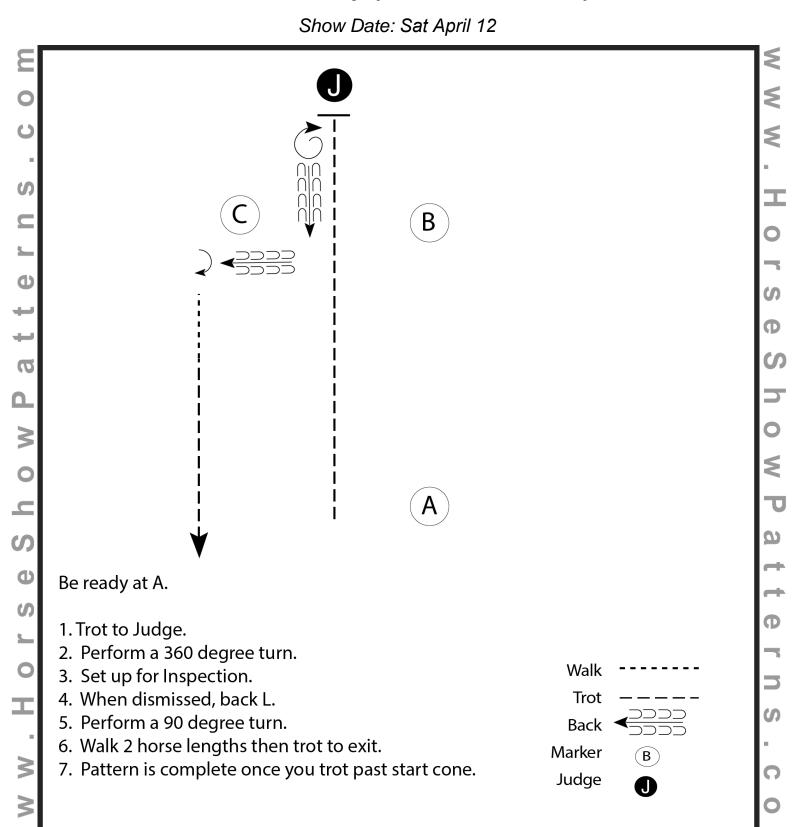


Pattern Provided by:

[S/3]

Judges

Showmanship (Youth, AM, Select)



Pattern Provided by:

Judges

[S/1]

Horsemanship (Level 1 Walk Trot)

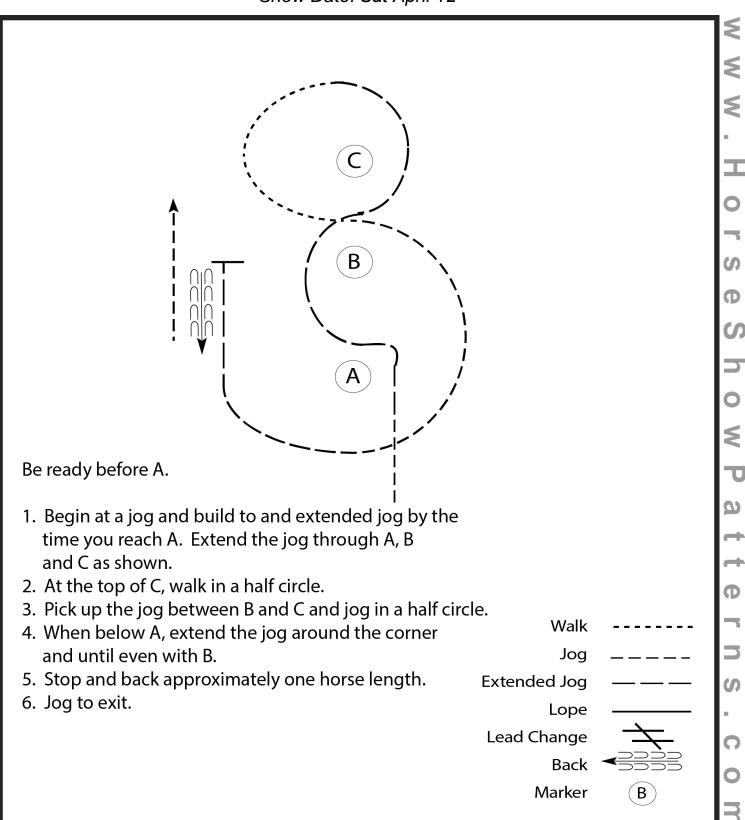
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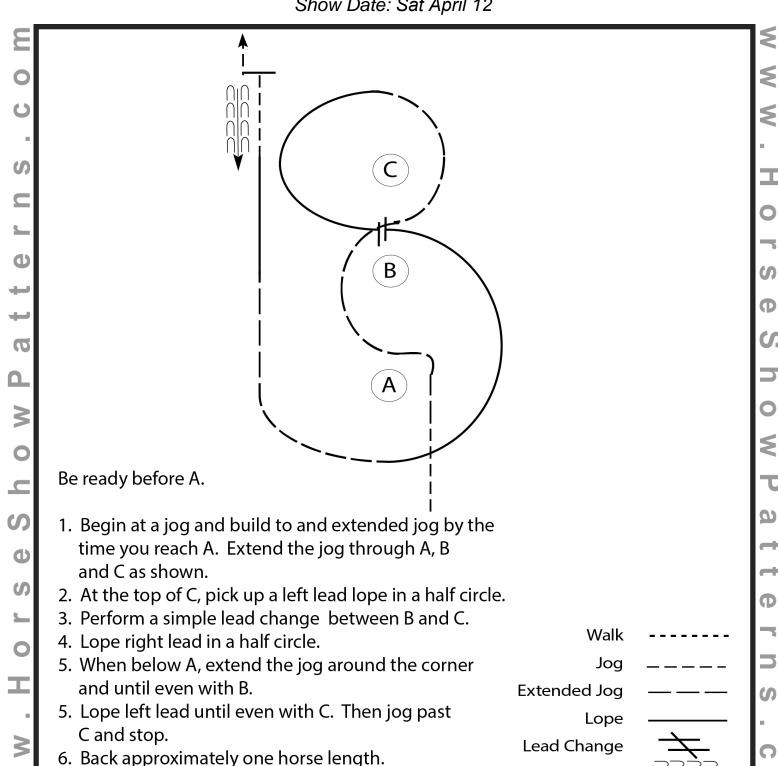
Show Date: Sat April 12



[WH/WT-113]

Horsemanship (Level 1 Youth & AM/All PCHA)

Show Date: Sat April 12



[WH/1-113]

В

Back

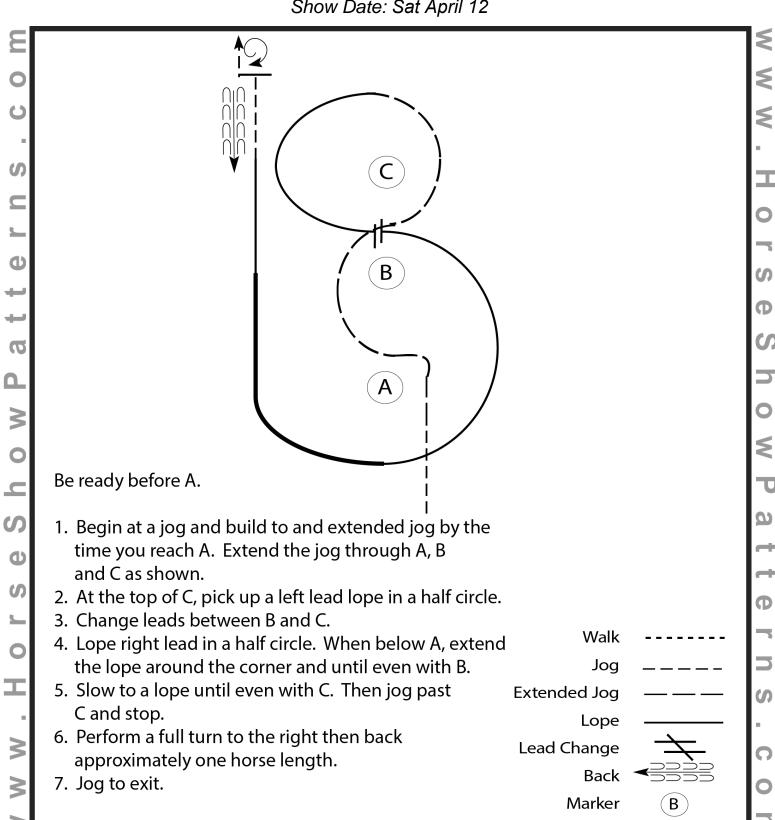
Marker

Pattern Provided by: Judges

7. Jog to exit.

Horsemanship (Youth, AM, Select)

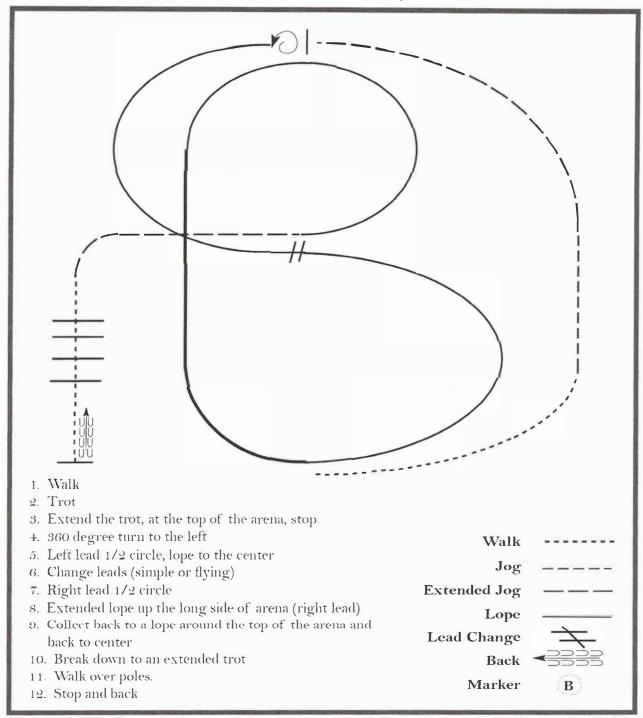
Show Date: Sat April 12



[WH/3-113]

Ranch Riding

Show Date: Sat April 12



[RR/1]

Pattern Provided by:

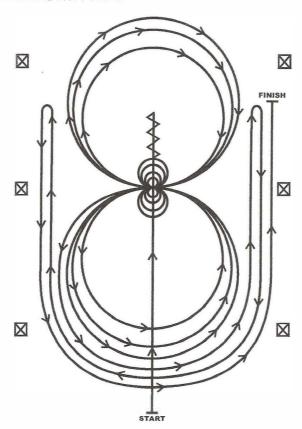
Clint Fullerton

Reining (Open)

Class 211-216

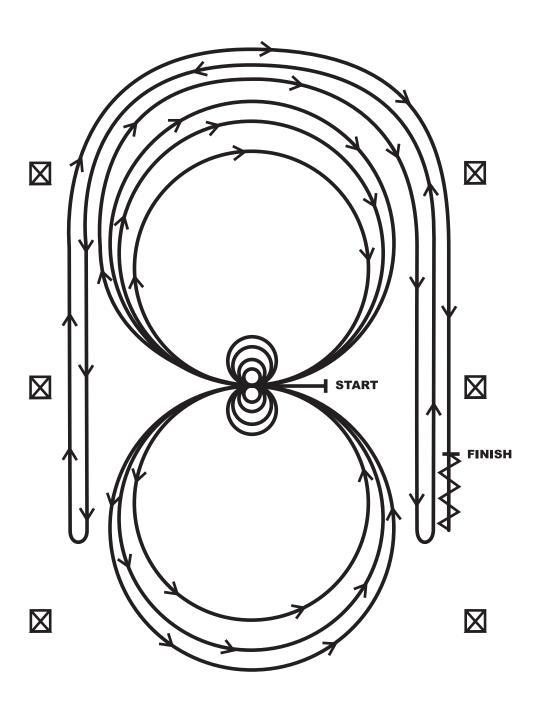
Show Date: Sat April 12

REINING PATTERN 12



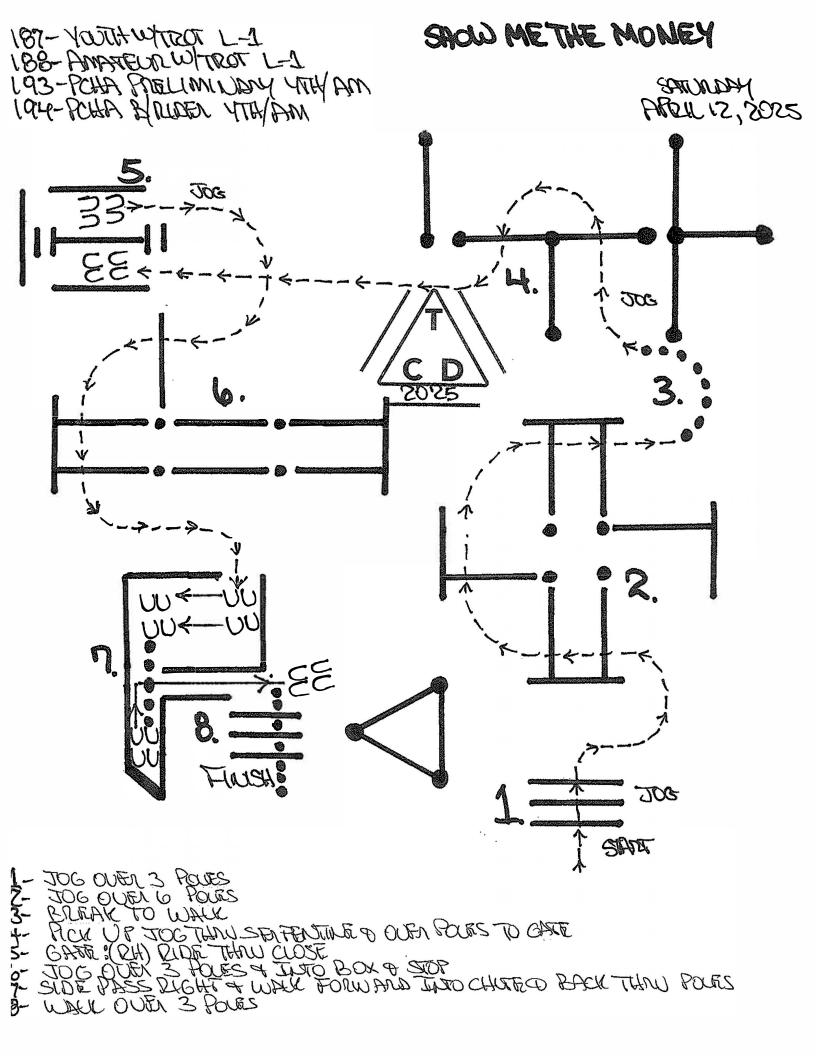
- Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet (3 meters). Hesitate.
- 2. Complete four spins to the right. Hesitate.
- Complete four and one-quarter spins to the left so that the horse is facing the left wall or fence. Hesitate.
- Beginning on the left lead, compete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
- Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center for the arena.
- Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least 20 feet (6 meters) from the wall or fence-no hesitation.
- 7. Continue back around previous circle but to not close this circle. Run up the left side of the arena and past the centermarker and do a left rollback at least 20 feet (6 meters) from the wall or fence-no hesitation.
- Continue back around previous circle but do not close this circle. Run up the
 right side of the arena past the center marker and do a sliding stop at least
 20 feet (6 meters) from the wall or fence. Hesitate to demonstrate completion of pattern.

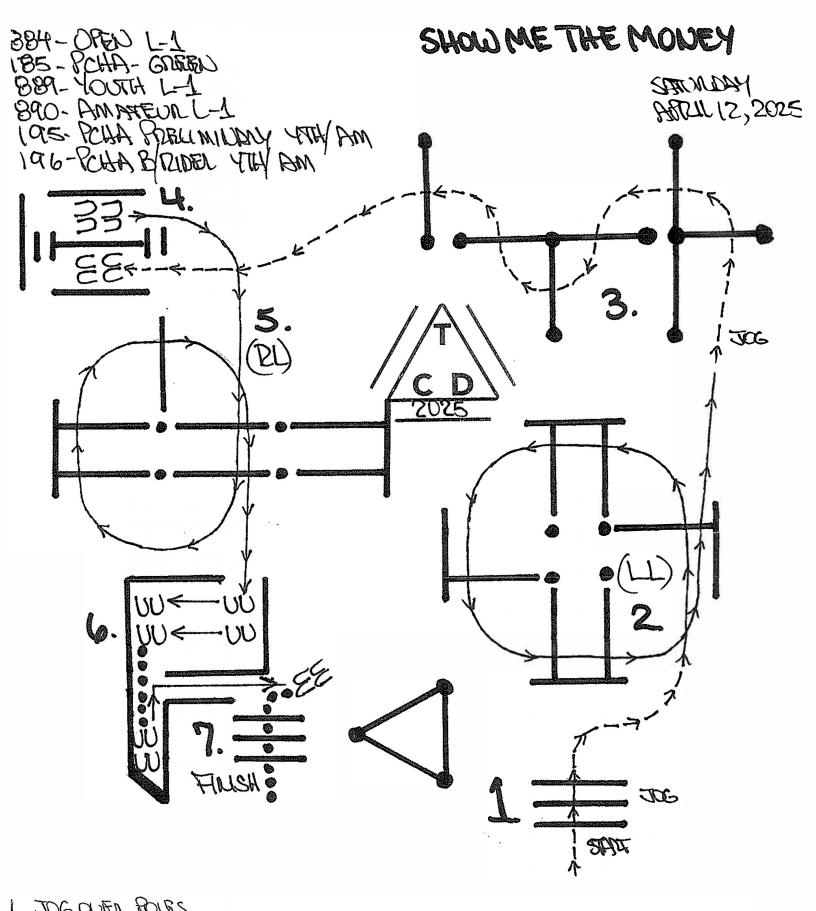
[R/AQHAP-12]



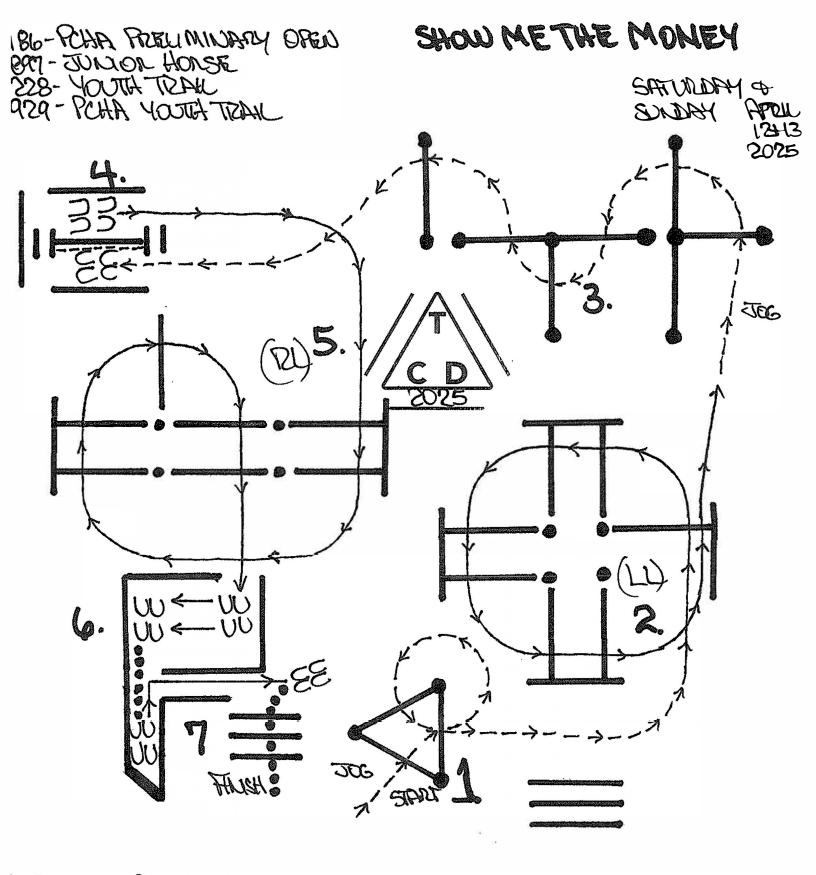
Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of arena facing the left wall or fence.

- I. Complete four spins to the left. Hesitate.
- 2. Complete four spins to the right. Hesitate.
- 3. Beginning on the right lead, complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
- 4. Complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
- 5. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
- 6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center maker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
- 7. Continue back around the previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.





2- LOPE OUEN POURS ON LEFT LEAD
3- BLEAK TO JOG & JOG THAN SELPENTINE O OUEN POURS TO GATE
4-GATE: (2H) PUDE THAN CLOSE
5- LOPE DUEN POURS ON PUBLIC LEAD & BREAK TO JOG & FLATO BOX & STOP
5- SUDE PASS PLICHT & WALK FORWARD FLATO CHUTE & BACK THAN POURS
7- WALK OUEN POURS



L- JOGOVEN POURS O AROUND CONTS

LOPE OVER POURS ON LEFT LEAD

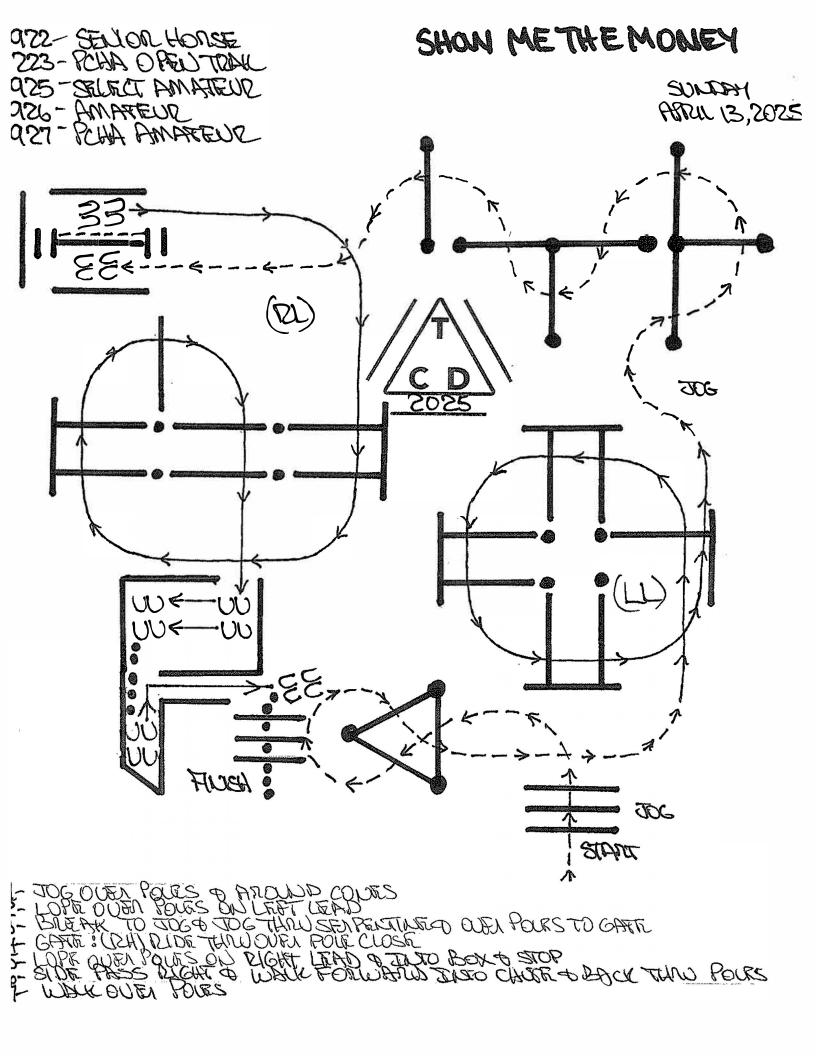
BREAK TO JOGO JOG THEN SENPENTINE OVER POURS TO GATE

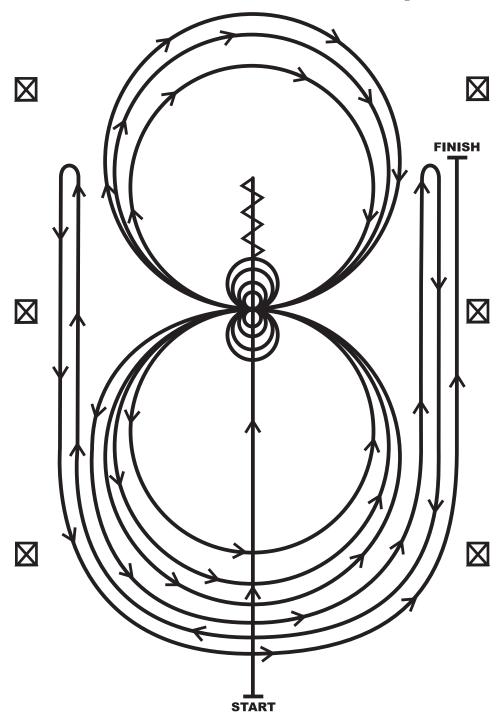
GATE 3 (PH) PROFE THIN OVER POUR CLOSE

LOPE OVER POURS ON LEFT LEADO BREAK TO JOG & THEO BOX O JOP

SIDE PASS PLEAT & WALK FORWAND THEO CHOSE O BACK THIN POURS

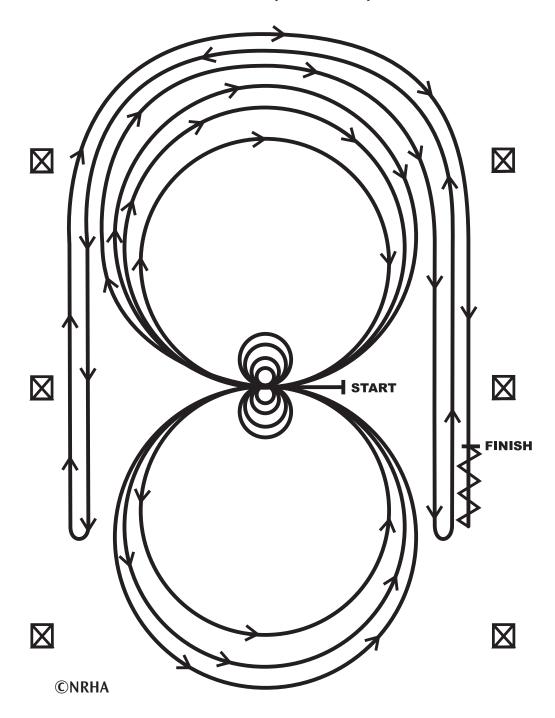
1- WALK OVER POURS





- I. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
- 2. Complete four spins to the right. Hesitate.
- 3. Complete four and one-quarter spins to the left so that horse is facing the left wall or fence. Hesitate.
- 4. Beginning on the left lead, complete three circles to the left: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
- 5. Complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
- 6. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
- 7. Continue back around the previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
- 8. Continue back around previous circle but do not close this circle. Run up right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.

REINING PATTERN 14 - ALL Yth, NonPro, Am - CLASS 217-237

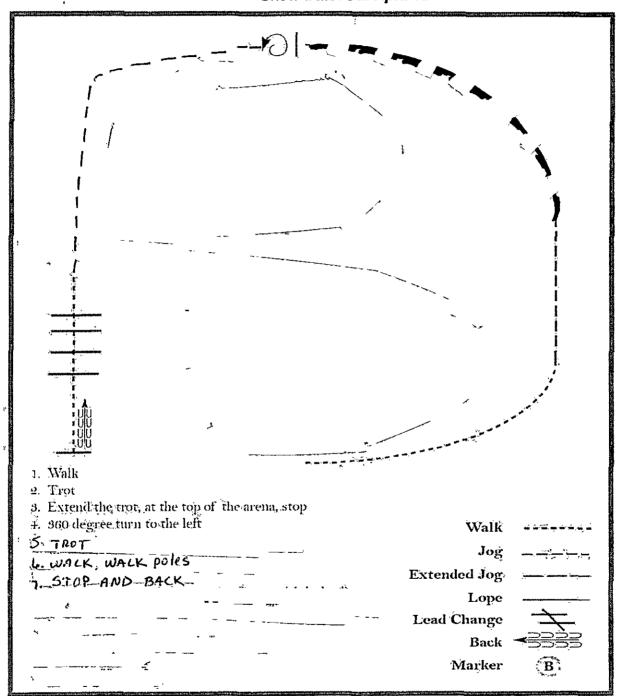


Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

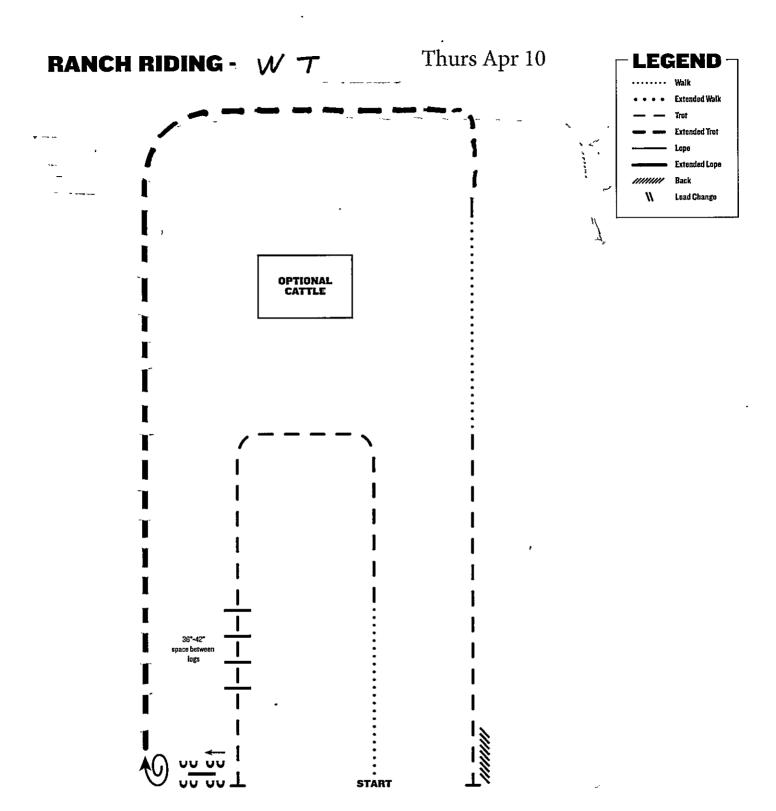
- I. Complete four spins to the left. Hesitate.
- 2. Complete four spins to the right. Hesitate.
- 3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
- 4. Complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
- 5. Begin a large circle to the right but do not close this circle. Run up the right side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
- 6. Continue back around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
- 7. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate the completion of the pattern.

Ranch Riding WT

Show Date: Sat April 12



[RR/1]



- I. Walk
- 2. Trot
- 3. Trot over logs, stop
- 4. Side pass right over log
- 5. _1/2 turn right
- & Extended trot
- 7 Walk
- g Trot
- 4 Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.